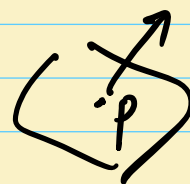


Geometric objects in \mathbb{R}^n

• lines in \mathbb{R}^n : $\vec{x} = \vec{a} + t\vec{v}$ $t \in \mathbb{R}$.

• planes in \mathbb{R}^3 : $\begin{cases} \vec{x} = \vec{a} + s\vec{u} + t\vec{v} & s, t \in \mathbb{R} \\ ax + by + cz = d \end{cases}$



• line in \mathbb{R}^3 $\begin{cases} \text{parametric form} \\ 2 \text{ equations (i.e. intersection of 2 planes)} \end{cases}$

Intersection of 3 planes (in terms of intersections)

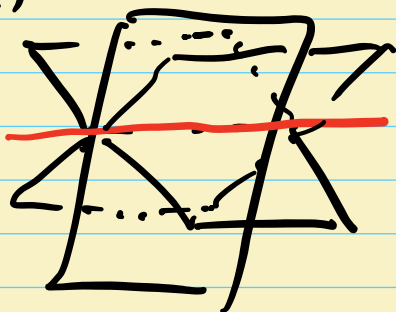
case 1) unique solution

e.g. xy -plane, yz -plane, zx -plane in \mathbb{R}^3

\Rightarrow intersection = $(0, 0, 0)$

case 2) infinitely many solutions

i) a line

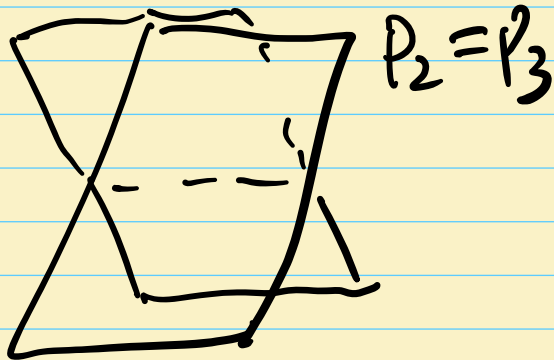


e.g. $x=0$
 $z=0$
 $x+z=0$

\Rightarrow intersection
 y -axis

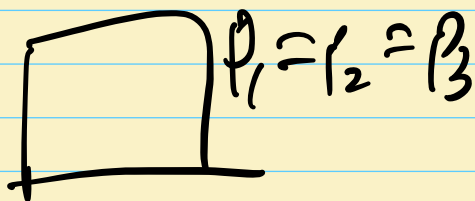
ii) a line

$$P_1, P_2, P_3 \quad P_2 = P_3$$



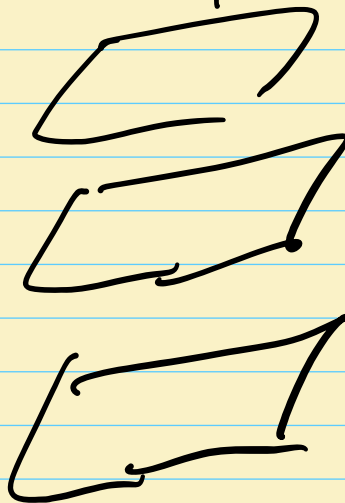
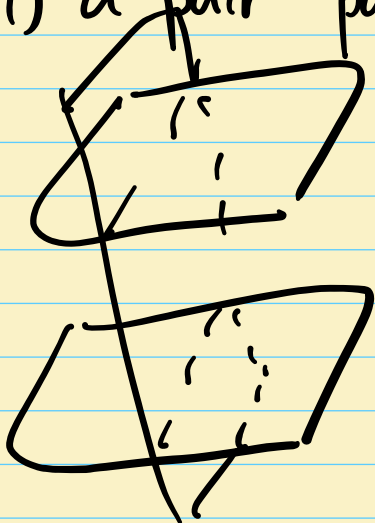
iii) a plane

$$P_1 = P_2 = P_3$$



Case 3) no solution (i.e. no common intersection.)

i) a pair parallel ii) all parallel iii) no



General linear objects in \mathbb{R}^n

In \mathbb{R}^3

1 equation \leftrightarrow a plane
2 equations \leftrightarrow a line

In \mathbb{R}^4 or higher

1 equn \leftrightarrow hyperplane
2 eqns \leftrightarrow a plane
3 eqns \leftrightarrow line

In \mathbb{R}^n , $\vec{a} \cdot \vec{x} = c$ ($\vec{a} \neq 0$) is

$a_1x_1 + \dots + a_nx_n = c$ describes a hyperplane

in \mathbb{R}^n . (normal vector is \vec{a})

- In \mathbb{R}^1 a point = a hyperplane
- In \mathbb{R}^2 a line = a hyperplane
- In \mathbb{R}^3 a plane = a hyperplane

- $c = 0$; $\vec{a} \cdot \vec{x} = 0$ is a hyperplane consisting of vectors orthogonal to \vec{a} .
- dimension of a hyperplane in $\mathbb{R}^n = n - 1$.

To describe a k -dimensional "plane"

(called k -plane) in \mathbb{R}^n ,

i) parametric form

$$\vec{x} = \vec{a} + \sum_{i=1}^k t_i \vec{v}_i$$

(Recall. in \mathbb{R}^3
 $\vec{r} = t\vec{u} + s\vec{w}$)

\vec{a} a point, $\vec{v}_1, \dots, \vec{v}_k$ are (linearly independent) vectors

• t_1, \dots, t_k are parameters

(i) equations

(a_{11}, \dots, a_{1n})
 \vdots

$n-k$ non-redundant equations

$\left\{ \begin{array}{l} \text{In } \mathbb{R}^3 \\ \text{line} \rightarrow \text{dim } 1 \rightarrow (3-1) \text{ eqns} \\ \text{plane} \rightarrow \text{dim } 2 \rightarrow (3-2) \text{ "} \end{array} \right\}$

$(a_{n-k+1,1}, \dots, a_{n-k+1,n})$
 \vdots
 $\sum_{j=1}^n a_{ij} x_j = c_i \quad (i=1, \dots, n-k)$

are linearly independent

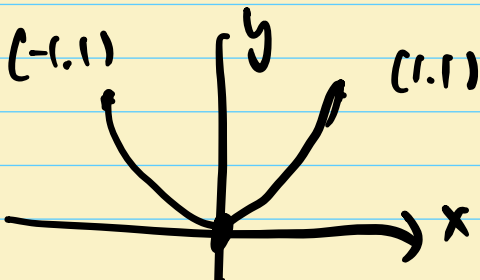
i.e. intersection of $n-k$ hyperplanes.

Curves in \mathbb{R}^n

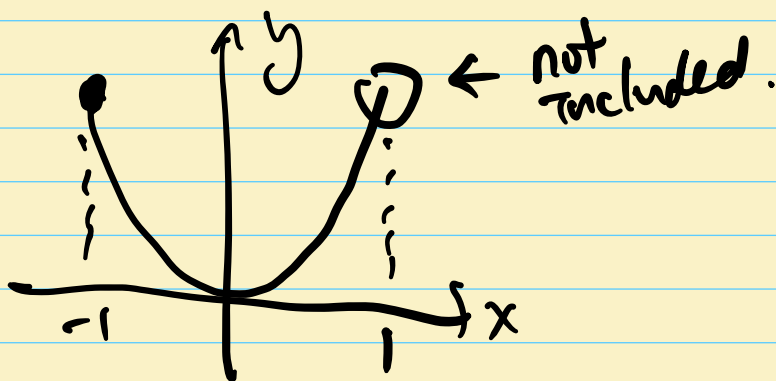
Def Let $I \subset \mathbb{R}$ be an interval. A curve in \mathbb{R}^n is a continuous function $\vec{x}: I \rightarrow \mathbb{R}^n$.

i.e. $\vec{x}(t) = (x_1(t), \dots, x_n(t))$ such that every $x_i(t)$ is continuous.

eg $\vec{x}: [-1, 1] \rightarrow \mathbb{R}^2$ defined by $\vec{x}(t) = (t, t^2) \rightsquigarrow y = x^2$ a parabola



$$\vec{x}: [-1, 1) \rightarrow \mathbb{R}^2 \quad \vec{x}(t) = (t, t^2)$$

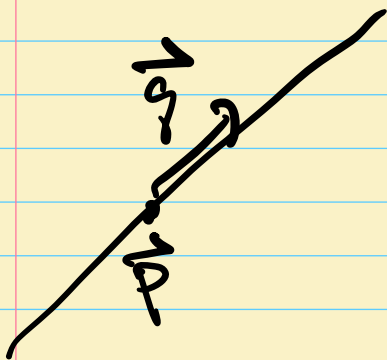


eg

$$\vec{x}: \mathbb{R} \rightarrow \mathbb{R}^3$$

$$\vec{x}(t) = \vec{p} + t\vec{q} \quad \text{where } \vec{p}, \vec{q} \in \mathbb{R}^3$$

and $t \in \mathbb{R}$.



a straight line.

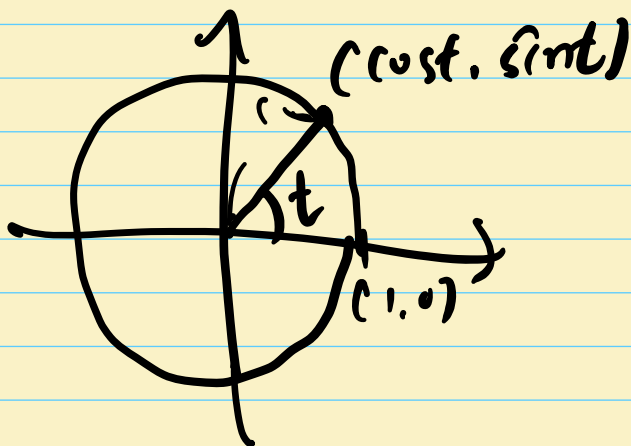
eg

$$\vec{x}: [0, 2\pi] \rightarrow \mathbb{R}^2 \quad \text{define by}$$

$$\vec{x}(t) = (\cos t, \sin t)$$

$$\Rightarrow x^2 + y^2 = 1.$$

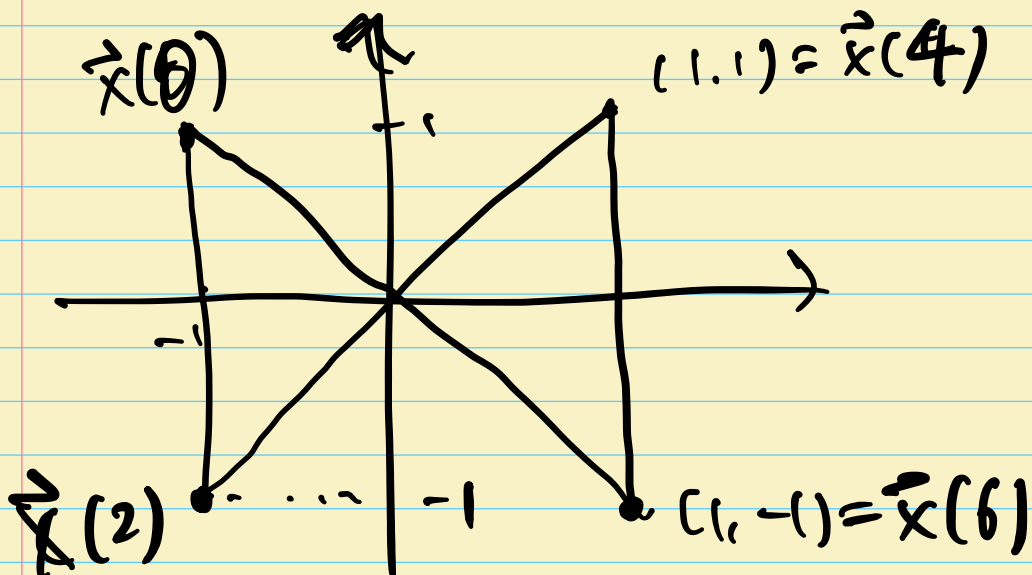
a circle of radius 1
centered at the
origin.



eg

$\vec{x} : [0, 8] \rightarrow \mathbb{R}^2$ defined by

$$\vec{x}(t) = \begin{cases} (-1, 1-t) & 0 \leq t \leq 2 \\ (t-3, t-3) & 2 \leq t \leq 4 \\ (1, 5-t) & 4 \leq t \leq 6 \\ (7-t, t-7) & 6 \leq t \leq 8 \end{cases}$$



Def

A curve $\vec{x} : [a, b] \rightarrow \mathbb{R}^n$ is said to be

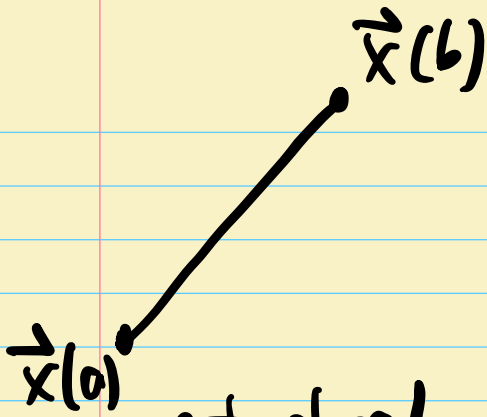
i) closed if $\vec{x}(a) = \vec{x}(b)$

ii) simple if $\vec{x}(t_1) \neq \vec{x}(t_2)$ for any

$a \leq t_1 < t_2 \leq b$. except possibly if

$t_1 = a, t_2 = b$.

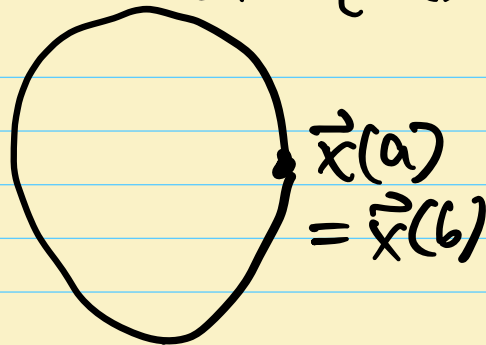
eg



not closed
simple

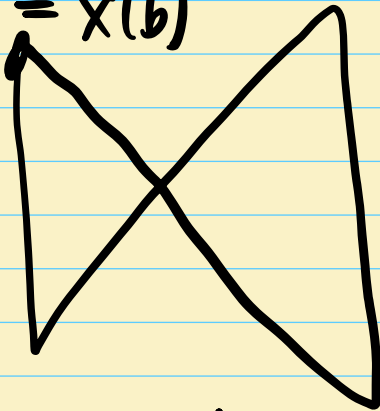
$$[0, 2\pi) \rightarrow \mathbb{R}^2$$

$$t \mapsto (\cos t, \sin t)$$

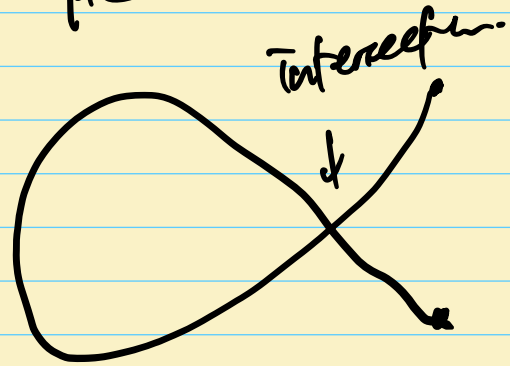


closed
simple

$$\vec{x}(a) = \vec{x}(b)$$



closed
not simple



not closed
not simple

$$\left. \begin{array}{l} t_1 = 3, t_2 = 7 \\ \vec{x}(t_1) = (0, 0) = \vec{x}(t_2) \end{array} \right\}$$

Def Let $\vec{x}(t) = (x_1(t), \dots, x_n(t))$ be a curve.

The derivative of \vec{x} at t is

$$\vec{x}'(t) = (x_1'(t), \dots, x_n'(t))$$

notation $\lim_{t \rightarrow a} \vec{x}(t) = \left(\lim_{t \rightarrow a} x_1(t), \dots, \lim_{t \rightarrow a} x_n(t) \right)$

$$\vec{x}'(t) = \lim_{h \rightarrow 0} \frac{\vec{x}(t+h) - \vec{x}(t)}{h}$$

$$= \left(\lim_{h \rightarrow 0} \frac{x_1(t+h) - x_1(t)}{h}, \dots, \lim_{h \rightarrow 0} \frac{x_n(t+h) - x_n(t)}{h} \right)$$

$$= (x_1'(t), \dots, x_n'(t))$$

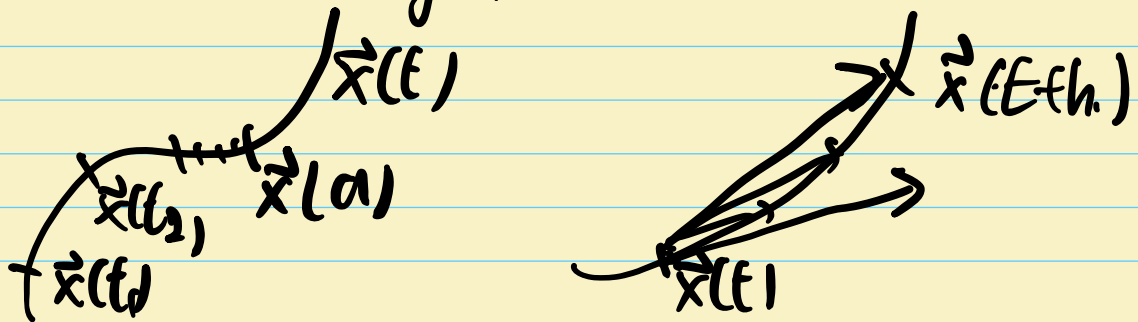
~~\vec{x}~~ : $\vec{x}'(t)$ may not exist

eg $\vec{x}(t) : (-1, 1) \rightarrow \mathbb{R}^2$

$$\vec{x}(t) = (|t|, t)$$

For any a in the domain of \vec{x} ($a \in I$)
 if $\vec{x}'(a)$ exists, then $\vec{x}'(a)$ is
 called the tangent vector of \vec{x} at $t=a$.

Picture



If we interpret t in $\vec{x}(t)$ as time,
 $\vec{x}(t)$: a position of a particle
moving in \mathbb{R}^n at time t .

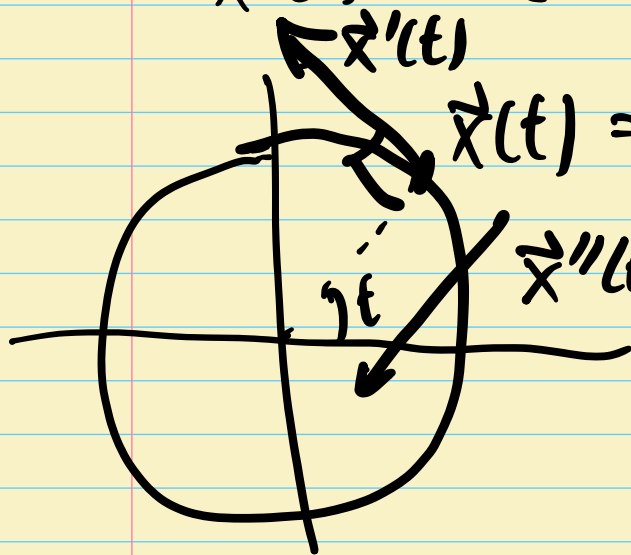
$\vec{x}'(t)$: velocity of the particle at t .
($= \vec{v}(t)$)

$\vec{x}''(t)$: acceleration ($= \vec{a}(t)$)

Example $\vec{x}(t) = (\cos t, \sin t) \quad t \in [0, 2\pi]$

$$\vec{x}'(t) = (-\sin t, \cos t) = \vec{v}(t)$$

$$\vec{x}''(t) = (-\cos t, -\sin t) = \vec{a}(t)$$



$\vec{v}(t)$ is
orthogonal to $\vec{x}(t)$

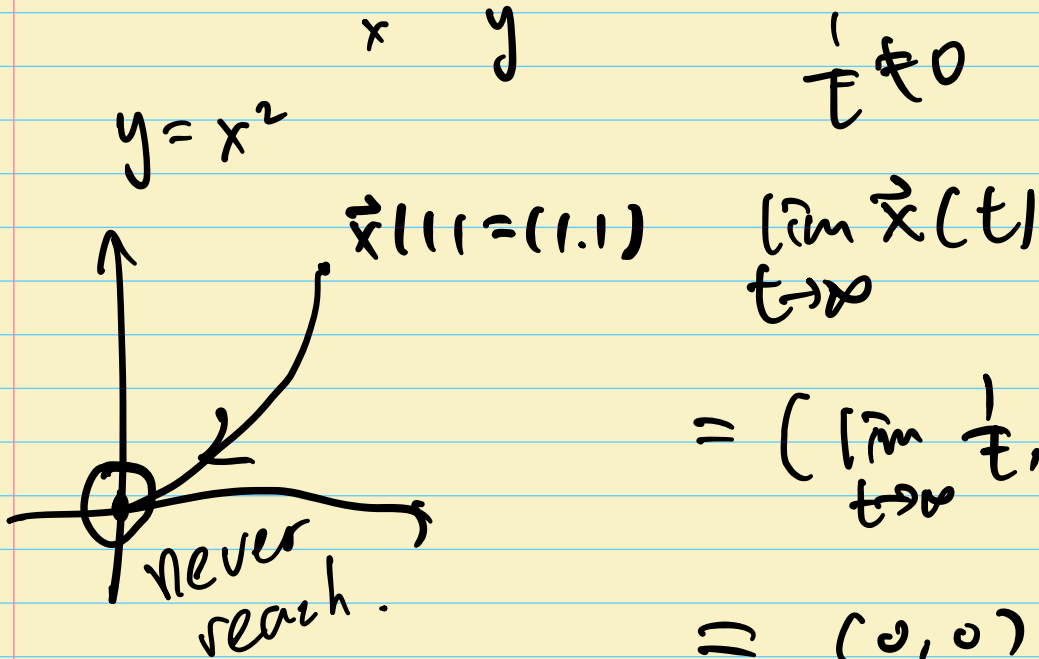
$$\vec{a}(t) = -\vec{x}(t)$$

$$\|\vec{v}(t)\| = 1$$

Example $\vec{x} : [1, \infty) \rightarrow \mathbb{R}^2$ defined by

$$\vec{x}(t) = \begin{pmatrix} \frac{1}{t} \\ \frac{1}{t^2} \end{pmatrix}$$

x y



Prop Let $\vec{x}(t), \vec{y}(t)$ be curves in \mathbb{R}^n , $c \in \mathbb{R}$ a constant, $f(t) : \mathbb{R} \rightarrow \mathbb{R}$ a real-valued function.

- ① $(\vec{x}(t) \pm \vec{y}(t))' = \vec{x}'(t) \pm \vec{y}'(t)$
- ② $(c \vec{x}(t))' = c \vec{x}'(t)$
- ③ $(f(t) \vec{x}(t))' = f'(t) \vec{x}(t) + f(t) \vec{x}'(t)$
- ④ $(\vec{x}(t) \cdot \vec{y}(t))' = \vec{x}'(t) \cdot \vec{y}(t) + \vec{x}(t) \cdot \vec{y}'(t)$
- ⑤ (In \mathbb{R}^3) $(\vec{x}(t) \times \vec{y}(t))' = \vec{x}'(t) \times \vec{y}(t) + \vec{x}(t) \times \vec{y}'(t)$.

(proof) ③-⑤ ~~are~~ all follows from

$$(f(t)g(t))' = f'(t)g(t) + f(t)g'(t)$$

in one variable calculus

eg ③

$$(f(t)\vec{x}(t))' = (f(t)x_1(t), \dots, f(t)x_n(t))'$$

$$= ((\dots)')', \dots, ((\dots)')$$

$$= (f'(t)x_1(t) + f(t)x_1'(t),$$

\vdots

$$f'(t)x_n(t) + f(t)x_n'(t))$$

$$= f'(t) \cdot (x_1(t), \dots, x_n(t))$$

$$+ f(t) (x_1'(t), \dots, x_n'(t))$$

$$= f'(t)\vec{x}(t) + f(t)\vec{x}'(t) \quad \square$$

Arclength

Let $\vec{x}(t): [a, b] \rightarrow \mathbb{R}^n$ be a curve.

Suppose $\vec{x}'(t)$ exists and is continuous on (a, b) .

Def The arclength of \vec{x} on $[a, b]$ is

$$S = \int_a^b \|\vec{x}'(t)\| dt$$

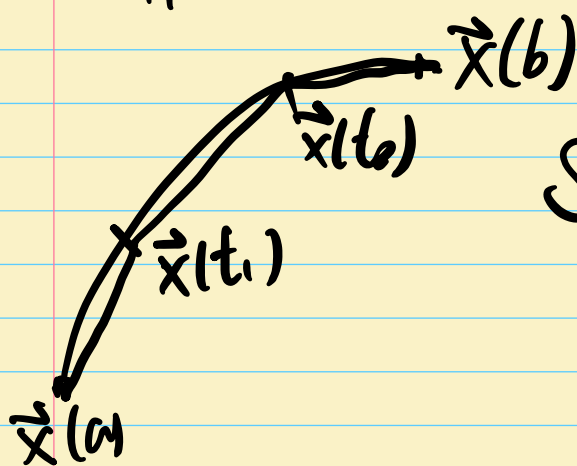
$\vec{x}(t)$ = position at t

$\vec{x}'(t)$ = velocity

$\|\vec{x}'(t)\|$ = speed

$\int_a^b \|\vec{x}'(t)\| dt$ = distance travelled.

More rigorously,
approximate a curve by line segments:



Take $a = t_0 < t_1 < \dots < t_n = b$

$S \approx$ sum of length of
line segments

$$= \sum_{i=1}^n \|\vec{x}(t_i) - \vec{x}(t_{i-1})\|$$

$$\vec{x}(t_i) \rightarrow \vec{x}(t) - \vec{x}(t_i)$$

$$= \lim_{t \rightarrow t_i} \frac{\vec{x}(t) - \vec{x}(t_i)}{t - t_i} \approx \sum_{i=1}^n \|\vec{x}'(t_i)\| (t_i - t_{i-1})$$

Take limits

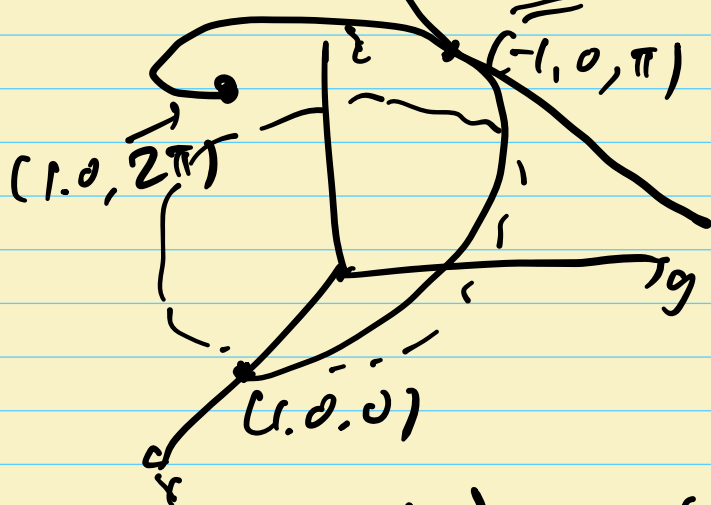
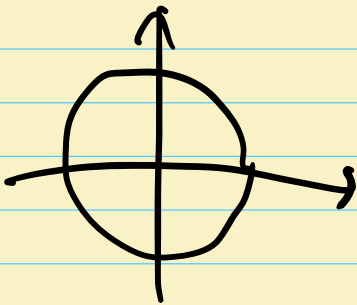
$$\Rightarrow S = \int_a^b \|\vec{x}'(t)\| dt.$$

Example (Helix)

$$\vec{x} : [0, 2\pi] \rightarrow \mathbb{R}^3$$

defined by $\vec{x}(t) = (\cos t, \sin t, t)$.

(x, y) - plane



- (a) Find the tangent line of \vec{x} at $t = \pi$.
- (b) Find the arclength of \vec{x} .

(sol)

- (a) pass thru $\vec{x}(\pi) = (-1, 0, \pi)$
 direction? $\vec{x}'(t) = (-\sin t, \cos t, 1)$
 at $t = \pi$.

$$\vec{x}'(\pi) = (0, -1, 1)$$

\therefore In parametric form. $(-1, 0, \pi) + t(0, -1, 1)$

$$(b) \quad \|\vec{x}'(t)\| = \|(-\sin t, \cos t, 1)\|$$

$$= \sqrt{\sin^2 t + \cos^2 t + 1}$$

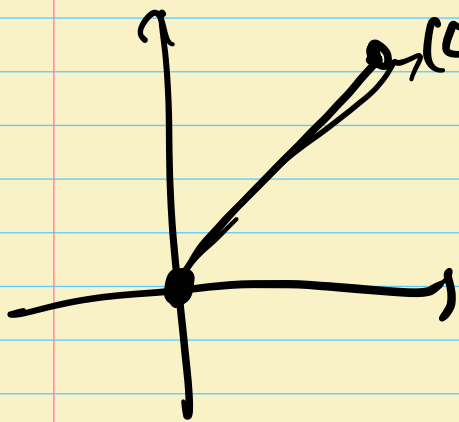
$$= \sqrt{2}$$

$$\therefore S = \int_0^{2\pi} \sqrt{2} dt = 2\sqrt{2}\pi. \quad \square$$

Example.

$$\vec{x}(t) = (t, t) \quad 0 \leq t \leq 4$$

$$\vec{y}(t) = (t^2, t^2) \quad 0 \leq t \leq 2.$$



arclength using \vec{x} ;

$$\vec{x}'(t) = (1, 1)$$

arclength of $\vec{x}(t)$

$$= \int_0^4 \|\vec{x}'(t)\| dt$$

$$= \int_0^4 \sqrt{2} dt = 4\sqrt{2}$$

arclength using \vec{y} ;

$$\vec{y}'(t) = (2t, 2t)$$

$$\begin{aligned}
 \text{arclength of } \vec{y}(t) &= \int_0^2 \|\vec{y}'(t)\| dt \\
 &= \int_0^2 \sqrt{(2t)^2 + (2t)^2} dt \\
 &= \int_0^2 2\sqrt{2}t dt \\
 &= \left[\sqrt{2}t^2 \right]_0^2 \\
 &= 4\sqrt{2}
 \end{aligned}$$

Thm Arclength is independent of parametrization.
 (proof) What does it mean by two parametrizations are equal?

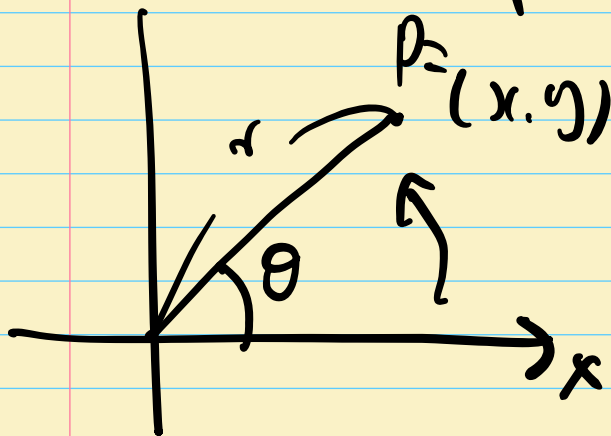
After we learn change of variables for integration ... \square

Polar coordinates

A point $P = (x, y)$ in \mathbb{R}^2 can be represented by

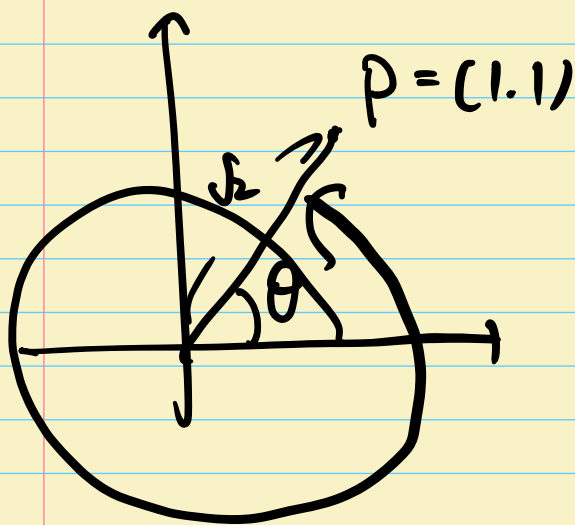
$$r = \sqrt{x^2 + y^2} = \text{distance from origin}$$

$\theta =$ angle from the positive x-axis to \vec{OP} in counter-clockwise direction



eg

$$P = (1, 1)$$



$$r = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$\theta = \frac{\pi}{4} \text{ or } \frac{\pi}{4} + 2\pi$$

$$\text{or } \frac{\pi}{4} + 4\pi$$

$$\text{or } \frac{\pi}{4} - 2\pi.$$

$$= \frac{\pi}{4} + (2\pi)k$$

$k \in \mathbb{Z}$

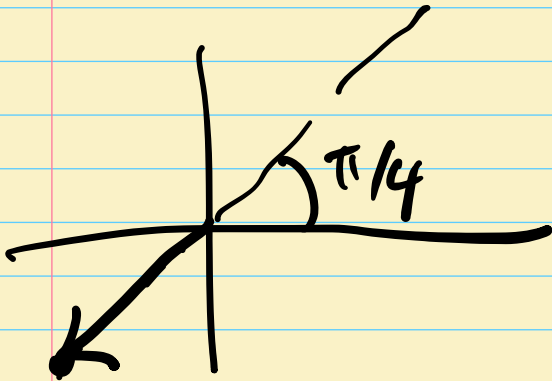
Remark

- $P \neq 0$: r is unique but θ is not uniquely determined (up to $2k\pi$, $k \in \mathbb{Z}$)
- $P = (0, 0)$; $r = 0$
 θ is not uniquely determined.

- $r \in [0, \infty)$ or $r \in \mathbb{R}$

i.e.

$$r = -\sqrt{2}, \quad \theta = \frac{\pi}{4} ; \quad (-1, -1)$$



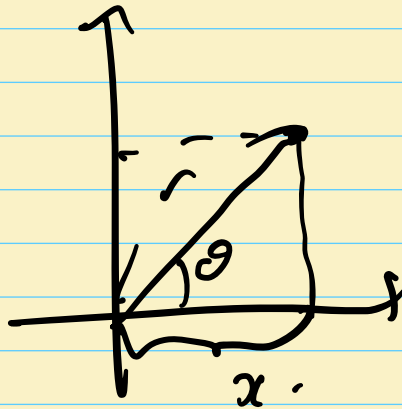
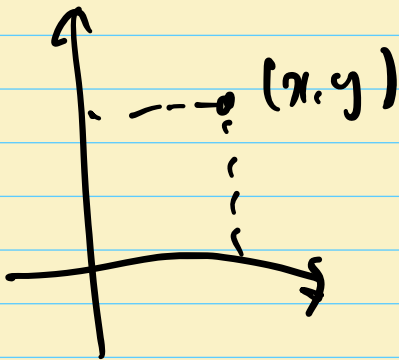
We will use
 $r \in [0, \infty)$

- $\theta \in [0, 2\pi)$ or $\theta \in \mathbb{R}$

We will use $\theta \in \mathbb{R}$.

Change of coordinates

Point



$$\text{From } (r, \theta), \begin{cases} x = r \cos \theta \\ y = r \sin \theta \end{cases}$$

$$\text{From } (x, y), \begin{cases} r = \sqrt{x^2 + y^2} \\ \theta = \tan^{-1}\left(\frac{y}{x}\right) \end{cases} \quad \text{if } x, y > 0$$

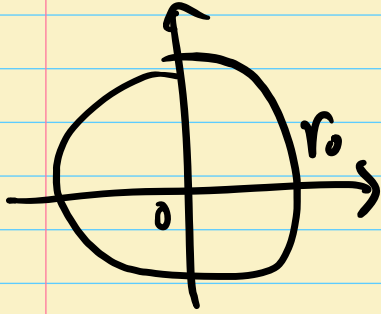
i.e. the point
lies in the
1st quadrant

similar formulae for
other quadrants,

$$\text{eg } x < 0, y > 0 \\ \theta = \pi + \tan^{-1}\left(\frac{y}{x}\right)$$

curve (line, circle etc.)

eg circle



Equation $x^2 + y^2 = r_0^2$

parametrization (x, y)

$= (r_0 \cos t, r_0 \sin t) = (r, t)$

$0 \leq t \leq 2\pi$

polar coord

$r = r_0$

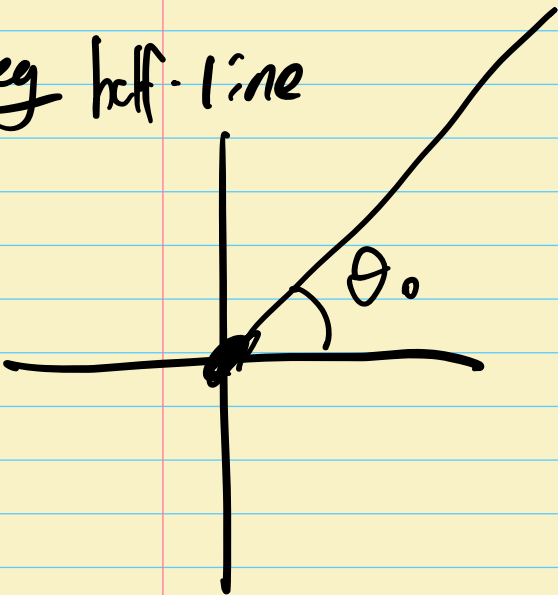
(r, θ)

$= (r, t)$

$0 \leq t \leq 2\pi$

$0 \leq t < \infty$

eg half-line



xy-coord

equation ?

polar coord

$\theta = \theta_0$